



# ANIMAL DICE GAME

**Design a space for animals using architectural ideas!**

## Getting Started

### 1. Break into equal groups

### 2. Roll the dice!

- Dice 1 to determine your client (animal)
- Dice 2 to determine your building type

### 3. Start Designing!

- What animal is your client?
- What climate do they live in?
- What kind of spaces do they need?
- How do they interact with one another?

## What to Draw

- Outside of building
- Inside spaces of building
- Building name and sign
- Landscape / Outdoor areas
- Animals using the building

## Presentation

- Show others what you drew
- Explain why you drew it that way
- Everyone must participate!

### If using a standard dice:

- |               |            |
|---------------|------------|
| 1: Restaurant | 1: Snake   |
| 2: Hotel      | 2: Bird    |
| 3: Gym        | 3: Monkey  |
| 4: Stadium    | 4: Penguin |
| 5: School     | 5: Bear    |
| 6: Library    | 6: Fish    |